CC5212-1
PROCESAMIENTO MASIVO DE DATOS
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Lecture 10: NoSQL I

Aidan Hogan aidhog@gmail.com

Information Retrieval: Storing Unstructured Information

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stop-words information-overload ranking lemmatisation compression pagerank heap's-law keywords tf-idf zipfs-law robots.txt query importance query site-map DDoS cosine relevance crawling link-analysis similarity search posting-lists term-frequency elias-encoding
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BIG DATA: STORING STRUCTURED INFORMATION

Relational Databases



Relational Databases: One Size Fits All?

"One Size Fits All": An Idea Whose Time Has Come and Gone



Michael Stonebraker Computer Science and Artificial Intelligence Laboratory, M.I.T., and StreamBase Systems, Inc. stonebraker@csail.mit.edu

Uğur Çetintemel
Department of Computer Science
Brown University, and
StreamBase Systems, Inc.
ugur@cs.brown.edu



Abstract

The last 25 years of commercial DBMS development can be summed up in a single phrase: "One size fits all". This phrase refers to the fact that the traditional DBMS architecture (originally designed and optimized for business data processing) has been used to support many data-centric applications with widely varying characteristics and requirements.

In this paper, we argue that this concept is no longer applicable to the database market, and that the commercial world will fracture into a collection of independent database engines, some of which may be unified by a common front-end parser. We use examples from the stream-processing market and the datawarehouse market to bolster our claims. We also briefly discuss other markets for which the traditional architecture is a poor fit and argue for a critical rethinking of the current factoring of systems services into products.

of multiple code lines causes various practical problems, including:

- a cost problem, because maintenance costs increase at least linearly with the number of code lines;
- a compatibility problem, because all applications have to run against every code line;
- a sales problem, because salespeople get confused about which product to try to sell to a customer; and
- a marketing problem, because multiple code lines need to be positioned correctly in the marketplace.

To avoid these problems, all the major DBMS vendors have followed the adage "put all wood behind one arrowhead". In this paper we argue that this strategy has failed already, and will fail more dramatically off into the future.

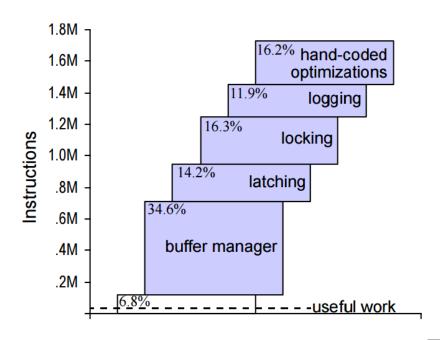
The rest of the paper is structured as follows. In Section 2, we briefly indicate why the single code-line strategy has failed already by citing some of the key characteristics of the data warehouse market. In Section



RDBMS: Performance Overheads

- Structured Query Language (SQL):
 - Declarative Language
 - Lots of Rich Features
 - Difficult to Optimise!
- Atomicity, Consistency, Isolation, Durability (ACID):
 - Makes sure your database stays correct
 - Even if there's a lot of traffic!
 - Transactions incur a lot of overhead
 - Multi-phase locks, multi-versioning, write ahead logging
- Distribution not straightforward

Transactional overhead: the cost of ACID



- 640 transactions per second for system with full transactional support (ACID)
- 12,700 transactions per section for system without logs, transactions or lock scheduling

OLTP Through the Looking Glass, and What We Found There

Stavros Harizopoulos HP Labs Palo Alto, CA stavros@hp.com Daniel J. Abadi Yale University New Haven, CT dna@cs.yale.edu Samuel Madden Michael Stonebraker

Massachusetts Institute of Technology
Cambridge, MA

{madden, stonebraker}@csail.mit.edu

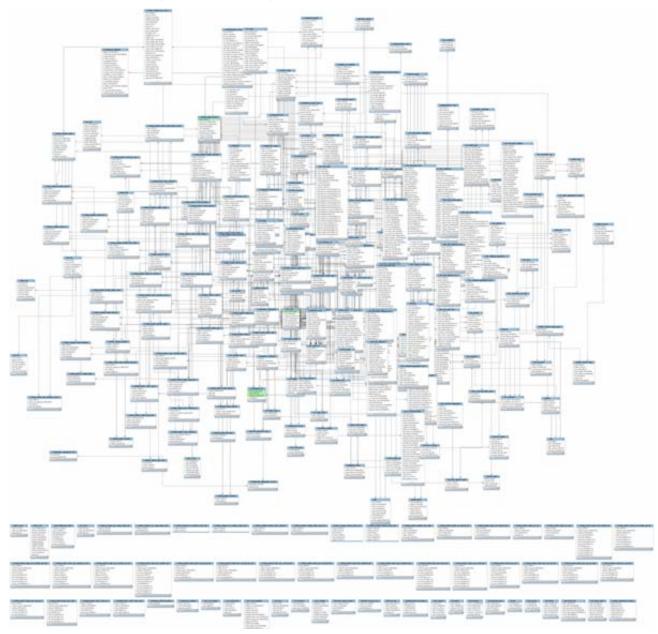
ABSTRACT

Online Transaction Processing (OLTP) databases include a suite of features — disk-resident B-trees and heap files, locking-based concurrency control, support for multi-threading — that were optimized for computer technology of the late 1970's. Advances in modern processors, memories, and networks mean that today's computers are vastly different from those of 30 years ago, such that many OLTP databases will now fit in main memory, and most OLTP transactions can be processed in milliseconds or less. Yet database architecture base channed little

1. INTRODUCTION

Modern general purpose online transaction processing (OLTP) database systems include a standard suite of features: a collection of on-disk data structures for table storage, including heap files and B-trees, support for multiple concurrent queries via locking-based concurrency control, log-based recovery, and an efficient buffer manager. These features were developed to support transaction processing in the 1970's and 1980's, when an OLTP database was many times larger than the main memory, and when the commuters that ran these databases cost bundreds of thousands to

RDBMS: Complexity



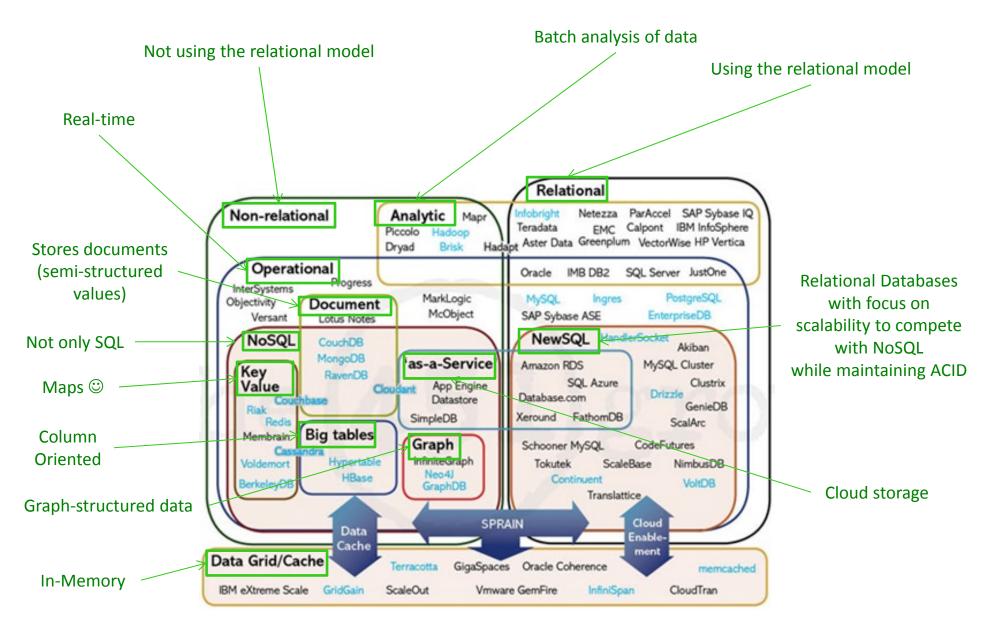
ALTERNATIVES TO RELATIONAL DATABASES FOR QUERYING BIG STRUCTURED DATA?

NoSQL



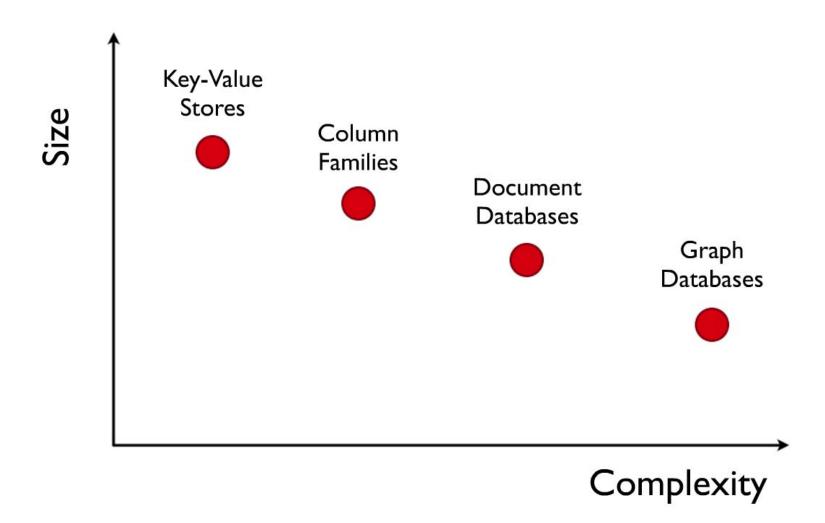
Anybody know anything about NoSQL?

The Database Landscape



	Rank				Score
May 2016	Apr 2016	May 2015	DBMS	Database Model	May Apr May 2016 2016 2015
1.	1.	1.	Oracle	Relational DBMS	1462.02 -5.51 +19.93
2.	2.	2.	MySQL 🖽	Relational DBMS	1371.83 +1.72 +77.56
3.	3.	3.	Microsoft SQL Server	Relational DBMS	1142.82 +7.77 +11.79
4.	4.	4.	MongoDB 🛅	Document store	320.22 +7.78 +42.90
5.	5.	5.	PostgreSQL	Relational DBMS	307.61 +3.89 +34.09
6.	6.	6.	DB2	Relational DBMS	185.96 +1.87 -15.09
7.	1 8.	1 8.	Cassandra 🛅	Wide column store	134.50 +4.83 +27.95
8.	4 7.	4 7.	Microsoft Access	Relational DBMS	131.58 -0.39 -14.00
9.	9.	1 0.	Redis 🖶	Key-value store	108.24 -3.00 +13.51
10.	10.	4 9.	SQLite	Relational DBMS	107.26 -0.70 +2.10
11.	11.	1 4.	Elasticsearch 🗄	Search engine	86.31 +3.73 +21.48
12.	1 3.	1 3.	Teradata	Relational DBMS	73.74 +1.48 +3.62
13.	4 12.	4 11.	SAP Adaptive Server	Relational DBMS	71.48 -1.84 -14.01
14.	14.	4 12.	Solr	Search engine	65.62 -0.40 -17.31
15.	15.	15.	HBase	Wide column store	51.84 +0.35 -9.87
16.	16.	1 7.	Hive	Relational DBMS	47.51 -1.57 +2.94
17.	17.	4 16.	FileMaker	Relational DBMS	46.71 +0.60 -6.19
18.	18.	18.	Splunk	Search engine	44.31 +1.96 +3.59
19.	19.	1 21.	SAP HANA 🖶	Relational DBMS	41.37 +1.02 +8.59
20.	1 21.	1 25.	MariaDB 🚹	Relational DBMS	33.97 +2.38 +10.37
21.	4 20.	1 22.	Neo4j 🖶	Graph DBMS	32.61 +0.70 +3.97
22.	22.	4 19.	Informix	Relational DBMS	30.58 -0.94 -6.16
23.	23.	4 20.	Memcached	Key-value store	27.90 -0.11 -5.21
24.	24.	24.	Couchbase 🚹	Document store	24.29 -0.73 -0.95
25.	25.	1 30.	Amazon DynamoDB 击	Multi-model 🚺	23.60 +0.48 +8.73

NoSQL



NoSQL: CAP (not ACID)

CA: Guarantees to give a correct response but only while network works fine (Centralised / Traditional)

CP: Guarantees responses are correct even if there are network failures, but response may fail (Weak availability)

/ (No intersection)

AP: Always provides a "best-effort" response even in presence of network failures (*Eventual consistency*)

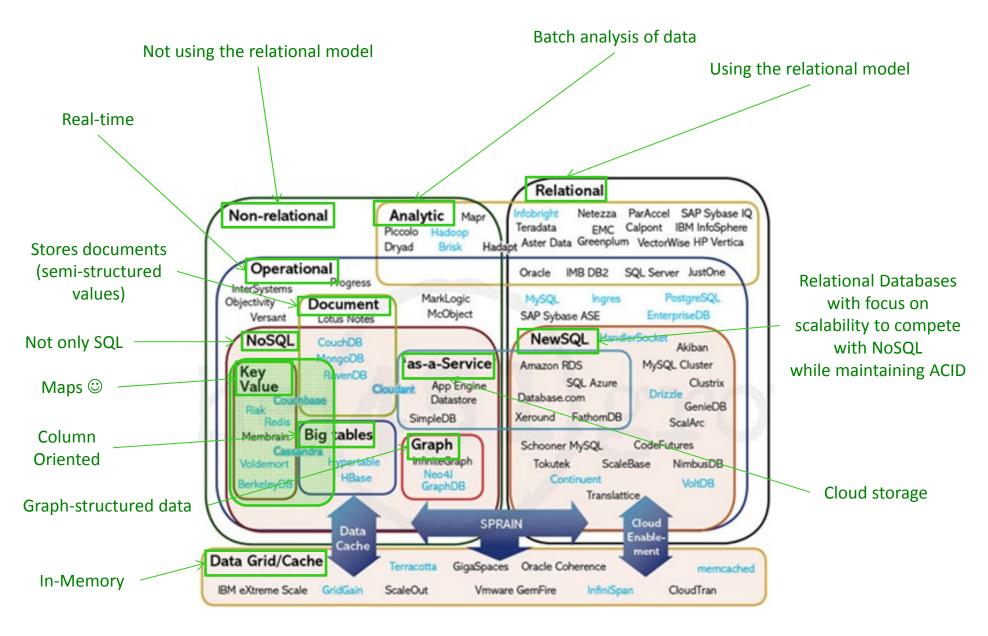
NoSQL

Distributed!

- Sharding: splitting data over servers "horizontally"
- Replication
- Lower-level than RDBMS/SQL
 - Simpler ad hoc APIs
 - But you build the application (programming not querying)
 - Operations simple and cheap
- Different flavours (for different scenarios)
 - Different CAP emphasis
 - Different scalability profiles
 - Different query functionality
 - Different data models

NOSQL: KEY-VALUE STORE

The Database Landscape



Key-Value Store Model

It's just a Map / Associate Array ©

- put(key, value)
- get(key)
- delete(key)

Key	Value
Afghanistan	Kabul
Albania	Tirana
Algeria	Algiers
Andorra la Vella	Andorra la Vella
Angola	Luanda
Antigua and Barbuda	St. John's
•••	

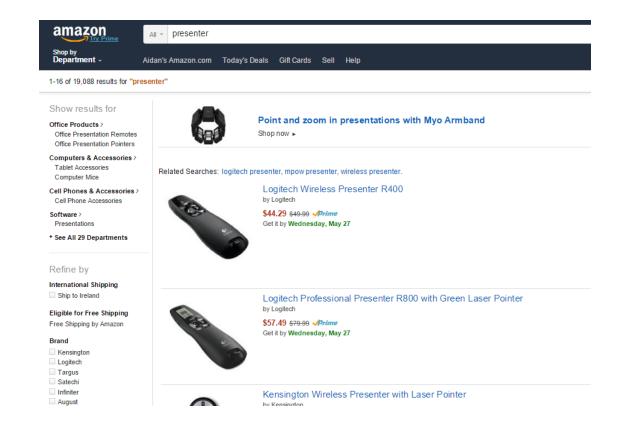
But You Can Do a Lot With a Map

Key	Value
country:Afghanistan	capital@city:Kabul,continent:Asia,pop:31108077#2011
country:Albania	capital@city:Tirana,continent:Europe,pop:3011405#2013
city:Kabul	country:Afghanistan,pop:3476000#2013
city:Tirana	country:Albania,pop:3011405#2013
user:10239	basedIn@city:Tirana,post:{103,10430,201}

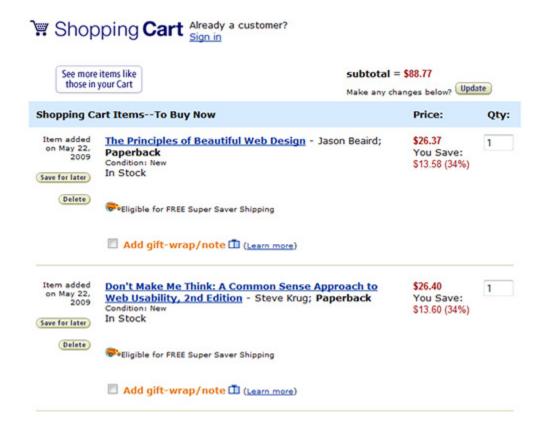
... actually you can model any data in a map (but possibly with a lot of redundancy and inefficient lookups if unsorted).

THE CASE OF AMAZON

Products Listings: prices, details, stock



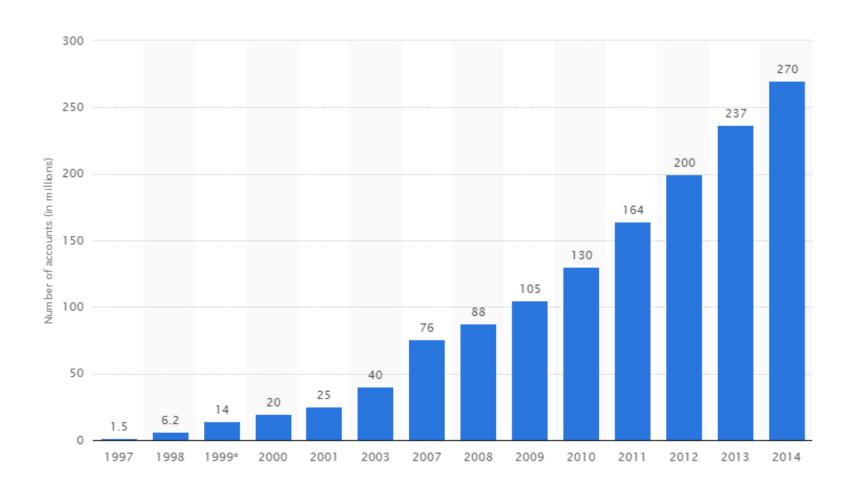
Customer info: shopping cart, account, etc.



Recommendations, etc.:

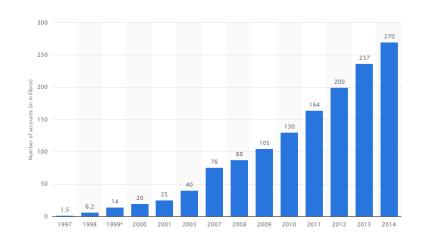


Amazon customers:





Databases struggling ...



But many Amazon services don't need:

SQL (a simple map often enough)

or even:

transactions, strong consistency, etc.

Key-Value Store: Amazon Dynamo(DB)

Dynamo: Amazon's Highly Available Key-value Store

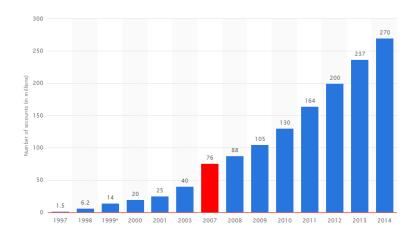
Giuseppe DeCandia, Deniz Hastorun, Madan Jampani, Gunavardhan Kakulapati, Avinash Lakshman, Alex Pilchin, Swaminathan Sivasubramanian, Peter Vosshall and Werner Vogels

Amazon.com

ABSTRACT

Reliability at massive scale is one of the biggest challenges we face at Amazon.com, one of the largest e-commerce operations in the world; even the slightest outage has significant financial consequences and impacts customer trust. The Amazon.com platform, which provides services for many web sites worldwide, is implemented on top of an infrastructure of tens of thousands of servers and network components located in many datacenters.

One of the lessons our organization has learned from operating Amazon's platform is that the reliability and scalability of a system is dependent on how its application state is managed. Amazon uses a highly decentralized, loosely coupled, service oriented architecture consisting of hundreds of services. In this environment there is a particular need for storage technologies that are always available. For example, customers should be able to view and add items to their shopping cart even if disks are



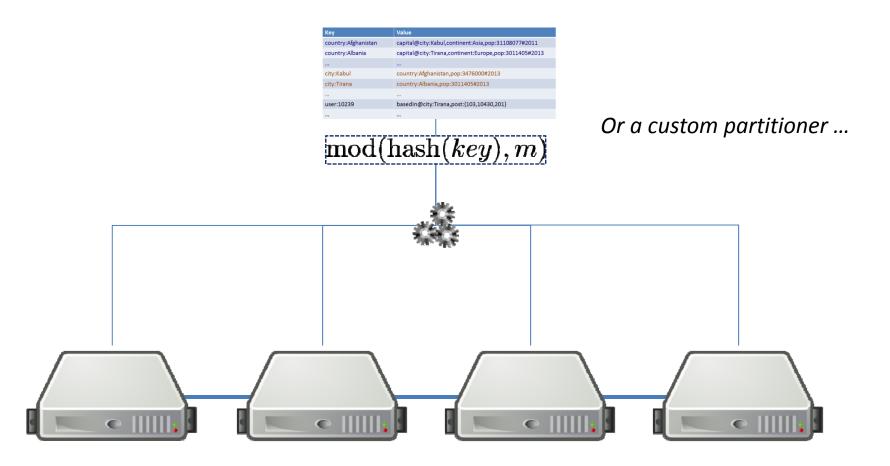
Goals:

Scalability (able to grow)
High availability (reliable)
Performance (fast)

Don't need full SQL, don't need full ACID

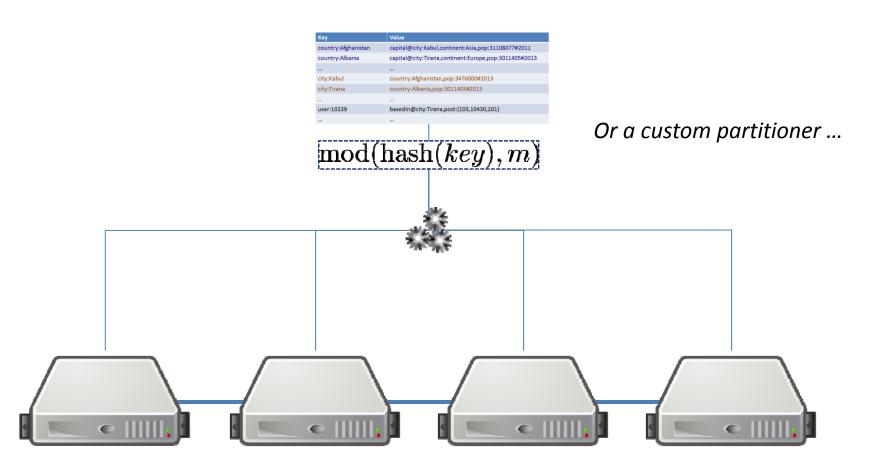
Key-Value Store: Distribution

How might a key-value store be distributed over multiple machines?



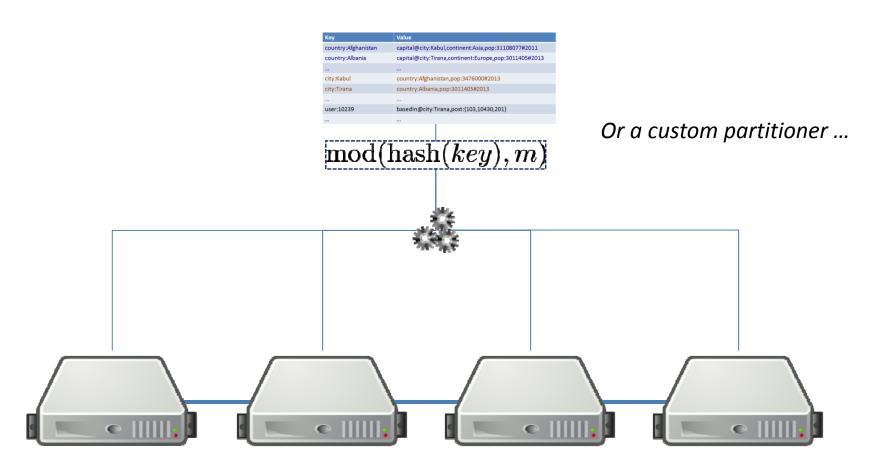
Key-Value Store: Distribution

What happens if a machine joins or leaves half way through?



Key-Value Store: Distribution

How can we solve this?

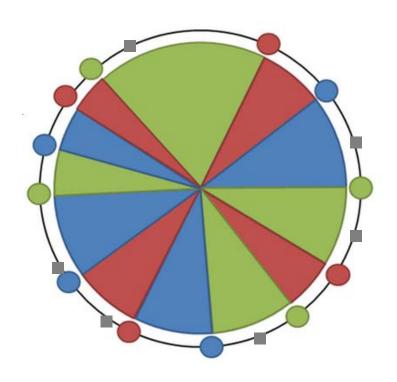


Consistent Hashing

Avoid re-hashing everything

- Hash using a ring
- Each machine picks n pseudo-random points on the ring
- Machine responsible for arc after its point
- If a machine leaves, its range moves to previous machine
- If machine joins, it picks new points
- Objects mapped to ring [©]

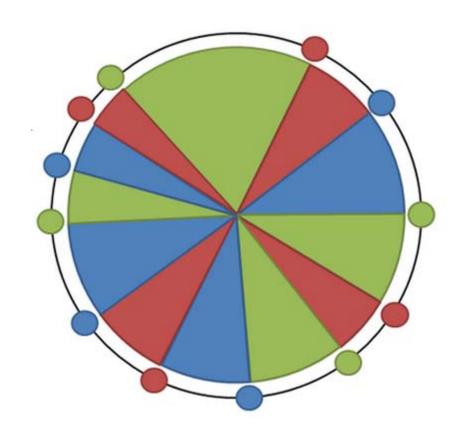
How many keys (on average) need to be moved if a machine joins or leaves?



Amazon Dynamo: Hashing

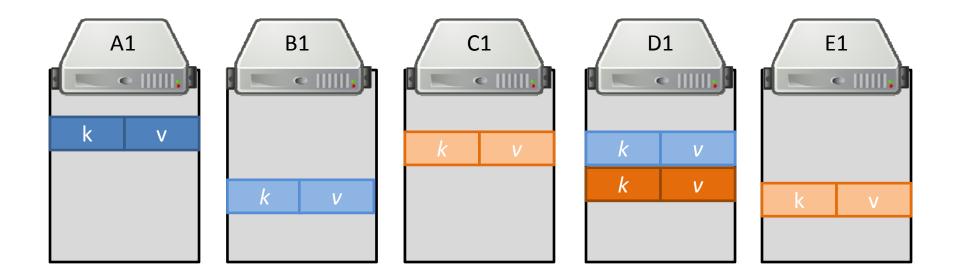
amazon
webservices
Amazon DynamoDB

Consistent Hashing (128-bit MD5)



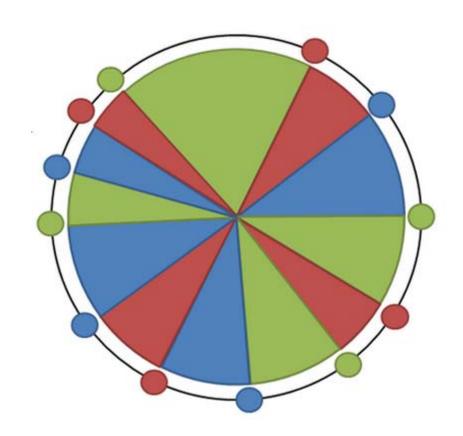
Key-Value Store: Replication

- A set replication factor (here 3)
- Commonly primary / secondary replicas
 - Primary replica elected from secondary replicas in the case of failure of primary



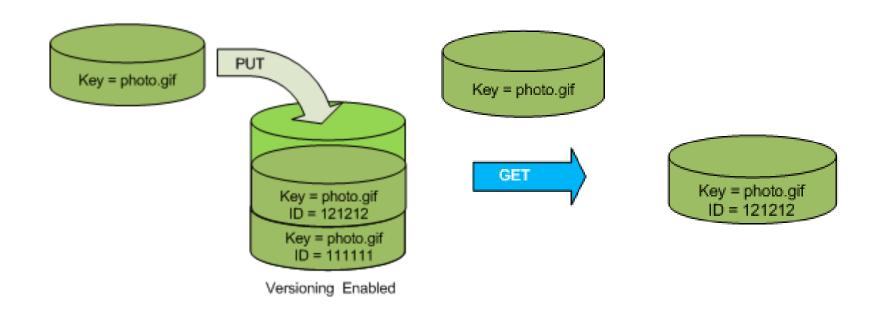
Amazon Dynamo: Replication

- Replication factor of n
 - Easy: pick n next buckets (different machines!)



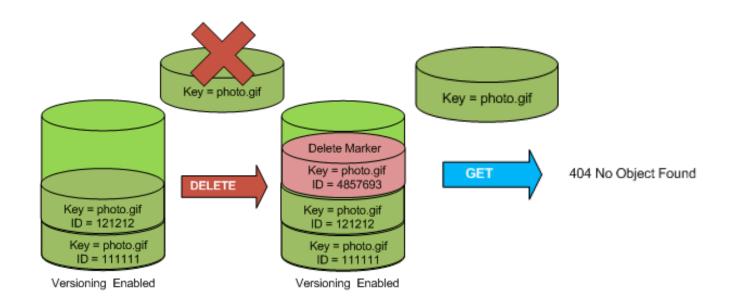
Amazon Dynamo: Object Versioning

- Object Versioning (per bucket)
 - PUT doesn't overwrite: pushes version
 - GET returns most recent version



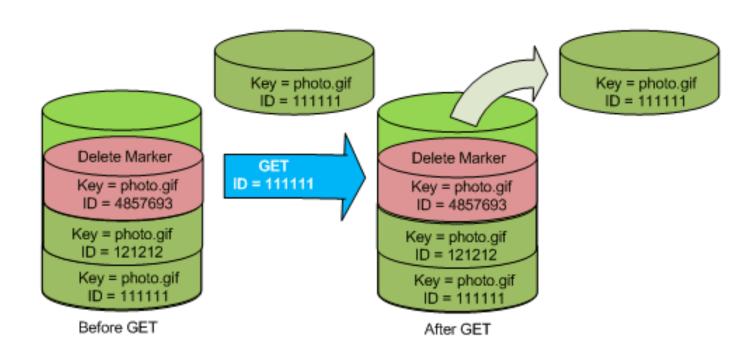
Amazon Dynamo: Object Versioning

- Object Versioning (per bucket)
 - DELETE doesn't wipe
 - GET will return not found



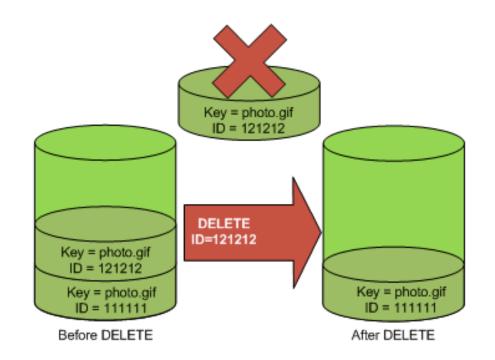
Amazon Dynamo: Object Versioning

- Object Versioning (per bucket)
 - GET by version



Amazon Dynamo: Object Versioning

- Object Versioning (per bucket)
 - PERMANENT DELETE by version ... wiped



Amazon Dynamo: Model

- Named table with primary key and a value
- Primary key is hashed / unordered

Countries		
Primary Key	Value	
Afghanistan	capital:Kabul,continent:Asia,pop:31108077#2011	
Albania	capital:Tirana,continent:Europe,pop:3011405#2013	

Cities	
Primary Key	Value
Kabul	country:Afghanistan,pop:3476000#2013
Tirana	country:Albania,pop:3011405#2013
•••	•••

Amazon Dynamo: Model

• Dual primary key also available:

- Hash: unordered

– Range: ordered

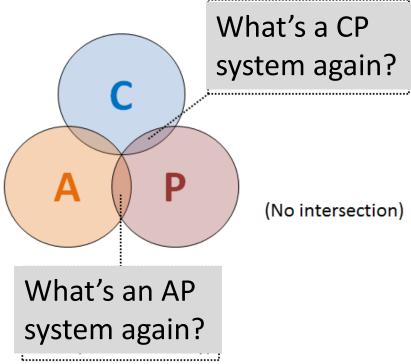
Countries			
Hash Key	Range Key	Value	
Vatican City	839	capital:Vatican City,continent:Europe	
Nauru	9945	capital:Yaren,continent:Oceania	

Amazon Dynamo: CAP

Two options for each table:

AP: Eventual consistency,
 High availability

CP: Strong consistency,
 Lower availability



Amazon Dynamo: Consistency

Gossiping

- Keep alive messages sent between nodes with state
- Dynamo largely decentralised (no master node)

Quorums:

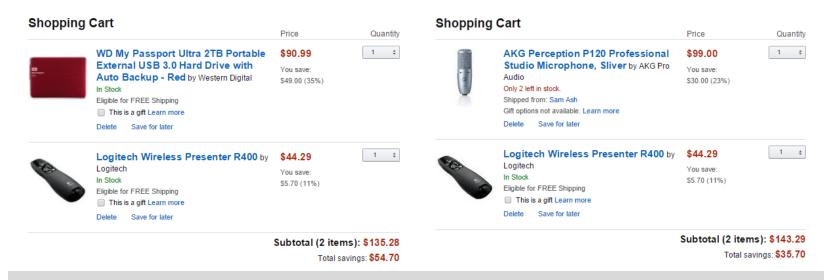
- Multiple nodes responsible for a read (R) or write (W)
- At least R or W nodes acknowledge for success
- Higher R or W = Higher consistency, lower availability

Hinted Handoff

- For transient failures
- A node "covers" for another node while its down

Amazon Dynamo: Consistency

Two versions of one shopping cart:



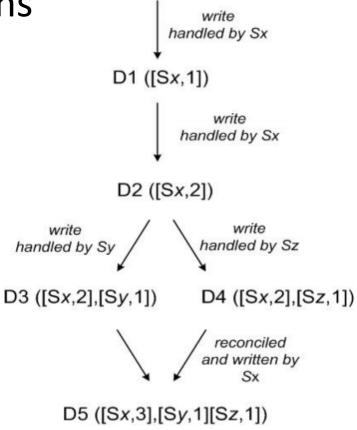
How best to handle multiple conflicting versions of a value (knowing as <u>reconciliation</u>)?

Application knows best

(... and must support multiple versions being returned)

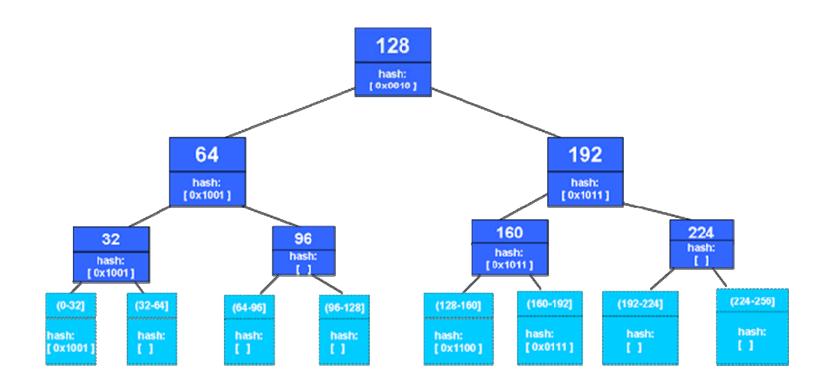
Amazon Dynamo: Vector Clocks

- Vector Clock: A list of pairs indicating a node (i.e., a server) and a time stamp
- Used to track/order versions



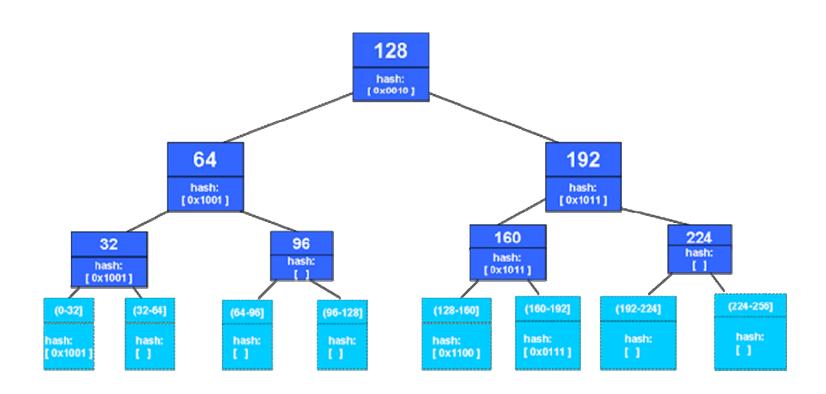
Amazon Dynamo: Eventual Consistency using Merkle Trees

- Merkle tree is a hash tree
- Nodes have hashes of their children
- Leaf node hashes from data: keys or ranges



Amazon Dynamo: Eventual Consistency using Merkle Trees

- Easy to verify regions of the Map
- Can compare level-at-a-time



Amazon Dynamo: Budgeting

- Assign throughput per table: allocate resources
- Reads (4 KB resolution):

Expected Item Size	Consistency	Desired Reads Per Second	Provisioned Throughput Required
4 KB	Strongly consistent	50	50
8 KB	Strongly consistent	50	100
4 KB	Eventually consistent	50	25
8 KB	Eventually consistent	50	50

Writes (1 KB resolution)

Expected Item Size	Desired Writes Per Second	Provisioned Throughput Required
1 KB	50	50
2 KB	50	100

Read More ...



Dynamo: Amazon's Highly Available Key-value Store

Giuseppe DeCandia, Deniz Hastorun, Madan Jampani, Gunavardhan Kakulapati, Avinash Lakshman, Alex Pilchin, Swaminathan Sivasubramanian, Peter Vosshall and Werner Vogels

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OTHER KEY-VALUE STORES

Other Key-Value Stores

















Other Key-Value Stores















Other Key-Value Stores













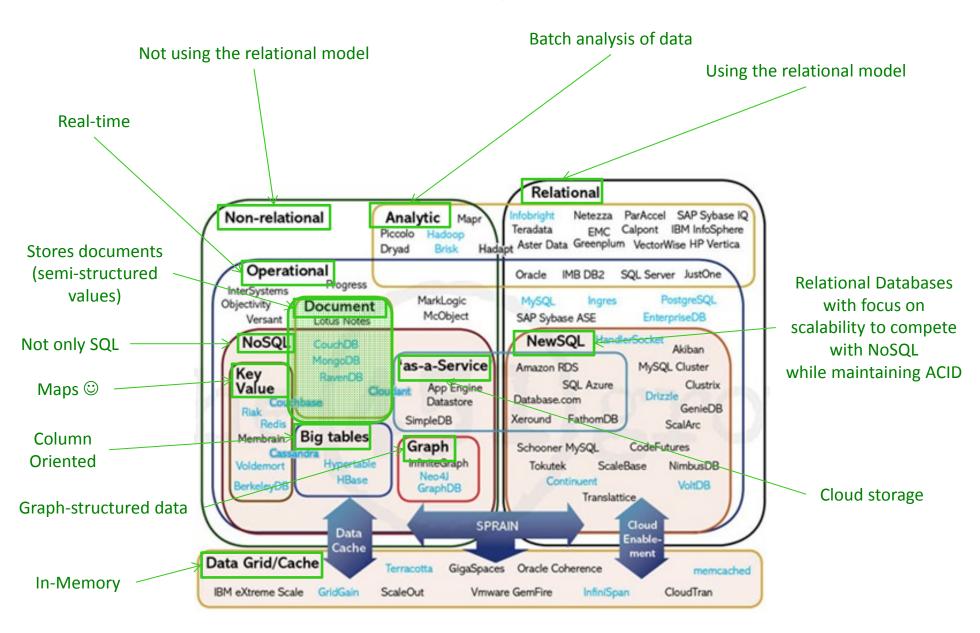






NOSQL: DOCUMENT STORE

The Database Landscape



Key-Value Stores: Values are Documents

Key	Value
country:Afghanistan	<country> <capital>city:Kabul</capital> <continent>Asia</continent> <population> <value>31108077</value> <year>2011</year> </population> </country>

- Document-type depends on store
 - XML, JSON, Blobs, Natural language
- Operators for documents
 - e.g., filtering, inv. indexing, XML/JSON querying, etc.

MongoDB: JSON Based

Key	Value (Document)
6ads786a5a9	<pre>{ "_id": ObjectId("6ads786a5a9"), "name": "Afghanistan", "capital": "Kabul", "continent": "Asia", "population": { "value": 31108077, "year": 2011 } }</pre>

- Can invoke Javascript over the JSON objects
- Document fields can be indexed

Document Stores





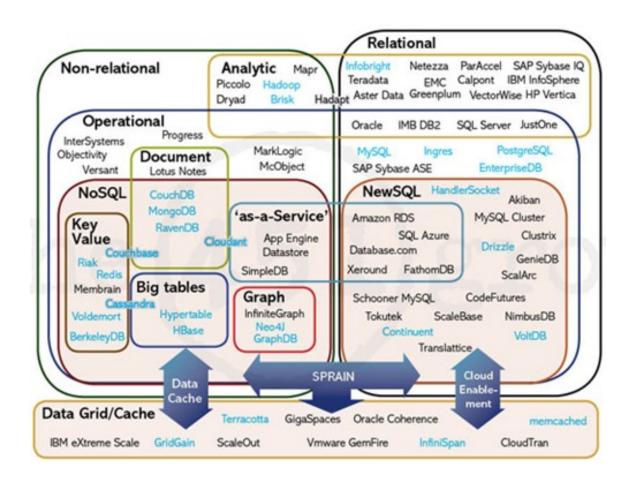


RECAP

Recap

- Relational Databases don't solve everything
 - SQL and ACID add overhead
 - Distribution not so easy
- NoSQL: what if you don't need SQL or ACID?
 - Something simpler
 - Something more scalable
 - Trade efficiency against guarantees

Recap



Recap

- Key-value stores inspired by Amazon Dynamo
 - Distributed maps
 - Hash keys and range keys
 - Table names
 - Consistent hashing
 - Replication
 - Object versioning / vector clocks
 - Gossiping / Quorums / Hinted Hand-offs
 - Merkle trees
 - Budgeting
- Document stores: documents as values
 - Support for JSON, XML values, field indexing, etc.



Questions

